Fostering Creative Thinking and Innovation

A Few Practical, Research-based Strategies

Handout for the Keynote Workshop in Suffolk University's 2017 Symposium on Innovation in Teaching & Learning

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Some common beliefs about creativity and innovation we might examine

Directions – Please mark each statement in the list below in the following way:

If you agree with the statement, put a plus sign (+) in front of it;

If you disagree, put a minus sign (-) in front of it; or

If you are unsure, put a question mark (?)

1st Response	2nd Response
1. Talent (of the genetic sort) matters a lot in creativity	1
2. You need a high IQ to be big-C Creative	2
3. Creativity and invention are one and the same thing	3
4. Creativity and innovation are one and the same thing	4
5. How creative individuals create is still a mystery	5
6. Group brainstorming is a productive first step in innovation	6
7. Most important innovations were created by individuals working alone	7
8. The more expertise you have, the more creative you are likely to be	8
9. The less expertise you have, the more creative you are likely to be	9
10. Younger people (under 30) are generally more creative than older ones	10
11. The more creative you are, the more ethical you are likely to be	11
12. Prizes and other incentives promote creativity and innovation	12
13. Criticism inhibits creative thinking and innovation	13
14. Rules and similar constraints inhibit creative thinking and innovation	14

A few questions we <u>might</u> consider . . .

- 1. What do we mean by creative thinking?
- 2. Is there more than one "flavor" of creative thinking?
- 3. What "habits of mind" does creative thinking require?
- 4. What kinds of creative thinking do our courses promote? foster? require?
- 5. What kinds of creative thinking do employers want? (And should this matter?)
- 6. How does creative thinking relate to problem solving (PS)?
- 7. What kinds of "problems" require creative solutions?
- 8. Can we/How can we effectively teach creative thinking & PS?
- 9. Can we/How can we effectively assess creative thinking & PS?
- 10. _____(your question)

Directed Paraphrasing

In 1 or 2 brief sentences, describe or define what <u>creative thinking</u> looks like when your students do it well – or what it would look like if they could do it well – by the end of a course you teach or program you lead.

Creative Thinking . . .

Some key terms and concepts that might be of use

- Extrinsic and intrinsic motivation
- Tolerance for ambiguity
- Deliberate practice
- Generativity
- Systematic variation
- Closure
- Simple, Complicated, Complex and Super-complex problems
- Analogies
- Algorithms
- Concept maps
- Portfolios

Applications Card

DIRECTIONS: Please take a moment to recall and list the ideas, techniques, and strategies we've discussed – and those you've thought up – to this point in the session.

Interesting	Some possible
IDEAS/TECHNIQUES	APPLICATIONS of those
from this session	ideas/techniques to my work

A Few Possibly Useful References on Creativity and Innovation

Ariely, D. (2012). The (Honest) Truth about Dishonesty: How We Lie to Everyone – Especially Ourselves. New York: HarperCollins.

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- Kaufman, J.C. & Sternberg, R.J. (2010). The Cambridge Handbook of Creativity. New York: Cambridge U. Press.
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- Ness, R.B. (2011). Teaching creativity and innovative thinking in medicine and the health sciences. *Academic Medicine*, 86(10), 1201-1203
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- Sawyer, R.K. (2012). Explaining Creativity: The Science of Human Innovation. New York: Oxford U. Press.